

SMYFA Cheer & Pom Competition Scoresheets

CHEER ROUTINE – SCORESHEET

Team: _____ No. of Competitors: _____

Exceptions: _____ Judge ID # _____

| Level | Skill/Jump (must be performed in unison by all team members) | Value |
|-------|---|----------|
| 1 | All tuck jumps, spread eagle jump , straight jump | 1-5 pts |
| 2 | Double hook, side split, high kick, forward roll | 1-7 pts |
| 3 | Backward roll, toe touch, heel stretch, herkie, hurdler, pike, switch splits, triple splits | 1-10 pts |

The following categories will be judged 1-10 pts each:

SKILLS/JUMPS

The first 3 skills/jumps must be different and will be scored in order performed on technique, level of difficulty, togetherness and ease

**POINTS
EARNED**

COMMENTS

1st Skill / Jump _____ Max points _____

2nd Skill / Jump _____ Max points _____

3rd Skill / Jump _____ Max points _____

FLOOR MOBILITY

Accuracy of formations, spacing, effectiveness, ease of transitions, transition moves, visual patterns, purpose of movement from formation to formation

1st Formation / Change

2nd Formation / Change

VOCALS

Voice inflection, clarity, squad volume, style of speaking, speed, appropriate choice of words

TEAM COORDINATION

Precision and timing of all motions (punch, crispness, hit, Ripples, peel offs) and effective use of all team members

EXECUTION / TECHNIQUE

Placement and accuracy of all motions (high Vs, Ts, wrists)

GENERAL IMPRESSION

Creativity, continuity, team confidence, smiles, facials, showmanship

VARIETY

Movements, motions, levels, enhancements, arm whips

PENALTY INFRACTIONS (POINT DEDUCTIONS)

3 pts – Stunting/Tumbling, Appearance

5 pts – Coaches' box, Time

MAXIMUM Points Possible 100

TOTAL

TIME: _____

Amended February 18, 2018

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POM ROUTINE – SCORESHEET

Team: _____

No. of Competitors: _____

Exceptions: _____

Judge ID # _____

| | POINTS EARNED | |
|--|---|--|
| <p>The following categories will be judged 1-10 pts each:</p> <p>SMILES AND SHOWMANSHIP Smiles and enthusiasm, poise, audience interest, eye contact NO singing or counting.</p> | <input style="width: 50px; height: 25px;" type="text"/> | COMMENTS _____ _____ _____ |
| <p>3 FORMATIONS / 2 TRANSITIONS required Attractive, orderly changes with even spacing, unique and organized movements. Changes should be smooth and team members arrive simultaneously into their formations.</p> | <input style="width: 50px; height: 25px;" type="text"/> | _____ _____ _____ |
| <p>TEAM UNITY, PRECISION, RHYTHM & TIMING All team members should be executing movements the same way. at the same moment. Team remains on beat.</p> | <input style="width: 50px; height: 25px;" type="text"/> | _____ _____ _____ |
| <p>USE OF POMS Poms should visually enhance the choreography and music. Use of color is a large component.</p> | <input style="width: 50px; height: 25px;" type="text"/> | _____ _____ _____ |
| <p>UNIQUE / ORIGINAL IDEAS / CHOREOGRAPHY Teams should use variety of movements that are original, creative and give the WOW factor. Creative use of music.</p> | <input style="width: 50px; height: 25px;" type="text"/> | _____ _____ _____ |
| <p>SKILL/LEVEL OF ABILITY/TALENT Evaluation of the skill level/talent demonstrated in the routine. A difficult move must be performed well and uniformly by each team member to receive a score.</p> | <input style="width: 50px; height: 25px;" type="text"/> | _____ _____ _____ |
| <p>GENERAL FORM/EXECUTION Straight arms, snappy heads, clean and uniform leg and foot positions Uniform positions among team members Judges looking for strength behind each movement</p> | <input style="width: 50px; height: 25px;" type="text"/> | _____ _____ _____ |
| <p>OVERALL IMPRESSION Judges will give each team and overall score indicating his or her impression of the routine. Music, WOW factor, appearance, use of poms, kickline are all considered.</p> | <input style="width: 50px; height: 25px;" type="text"/> | _____ _____ _____ |
| <p>APPEARANCE Clean and neat uniforms, hair uniform among team members, socks, shoes and poms, Appearance should not be distracting.</p> | <input style="width: 50px; height: 25px;" type="text"/> | _____ _____ _____ |
| <p>PENALTY INFRACTIONS (POINT DEDUCTIONS) 3 pts – Music, appearance, stunting/tumbling, Use of poms 5 pts – Coaches' box, Time</p> | <input style="width: 50px; height: 25px; border: 2px solid red;" type="text"/> | _____ _____ _____ |
| <p>Freshman MAXIMUM Points Possible 90</p> | <div style="border: 1px solid black; padding: 5px; display: inline-block;">TOTAL</div> | _____ _____ _____ |